



[www.realgame.co.uk](http://www.realgame.co.uk)



[www.fasttomato.com](http://www.fasttomato.com)

KEY STAGE 3

SUGGESTED FULL DAY CAREERS EDUCATION PROGRAMME



prospects

<b>Time</b>	<b>Real Game/ Fast Tomato element</b>	<b>Learning Outcomes</b> <b>Students will be able to:</b>	<b>Teaching and Learning Activities</b>	<b>Resources</b>	<b>Differentiation</b>
<b>1 hour</b>	RG Lesson 1 Introduction and benchmarking	Understand the High Five and see how the principles are realised in their own lives  Demonstrate their knowledge of the world of work  Understand the meanings & differences between the words job, occupation & career	Introduction to programme and team structure  Description of High Five followed by Q & A  Completion of What do I know questionnaire  Playing the Definitions Game	In class presentation (CD or via internet) Interactive High Five  Handout or interactive My ideas about work  In class presentation Definitions game	
<b>1 hour</b>	RG Lesson 2 Spin game  RG Lesson 3 The dream  RG Lesson 4 What's my line	Cooperate to discuss and respond to questions presented in the Spin Game  Identify their ideal accommodation, form of transport and miscellaneous other items as an independent adult worker would need in their life  Identify a variety of jobs and work styles	Explanation of rules of Spin Game. Rules of game to be explained by teacher  Making of dream cloud  Discussion of job profiles  Option to set as homework Completion of a day in the life activity	In class presentation -Spin Game interactive  In class presentation of dream cloud  Handout or interactive Wish lists  In class demonstration  Job profiles Inform students of useful website <a href="http://www.connexions-direct.com/jobs4u">www.connexions-direct.com/jobs4u</a>	

Time	Real Game/ Fast Tomato element	Learning Outcomes <b>Students will be able to:</b>	Teaching and Learning Activities	Resources	Differentiation
<b>1 hour</b>	RG Lesson 6 Reality check	<p>Check on the development of their role and recap on learning covered in session 1</p> <p>Unpack the meaning of the word budget</p> <p>Find out if they can afford their dream lifestyles by calculating their accommodation, transport &amp; other items choices and comparing it to their monthly income</p> <p>Experience the impact of unexpected expenses or income through chance cards (optional)</p>	<p>Discussion of key words on monthly budget sheet</p> <p>Completion of monthly expenses sheet</p> <p>Calculation of monthly budget</p> <p>Adjustment of dream cloud to balance budget</p> <p>Completion and analysis of final information recorded on poster handout or tab 3 of interactive budget sheet</p>	<p>In class presentation</p> <p>Student's dream clouds.</p> <p>Handout or interactive budget sheet, expenses sheet</p> <p>Chance cards if required (downloadable)</p>	
<b>1 hour</b>	RG Lesson 11 Thumbs up Thumbs Down  RG Lesson 12 Transitions	<p>Explore the relationship between their own personality and satisfaction in a work role</p> <p>Link job satisfaction and their own interests and aptitudes</p> <p>Identify a range of employment skills in addition to qualifications</p> <p>Understand the concept of transferable skills</p> <p>Identify their own transferable skills</p>	<p>Identification through completion of worksheet what they liked / disliked about their job role</p> <p>Identify own preferences</p> <p>Playing the Skills Match game to generate discussion about transferable skills, job knowledge, experience and qualifications required by employers</p> <p>Completion of the Skills match worksheet to identify their own transferable skills</p>	<p>Handout or interactive Thumbs Up! Thumbs down! activity sheet</p> <p>In class presentation Skills Match game</p> <p>Handout or interactive Skills Match</p>	

